

Temporary Activities (TEMP)

Introduction

Temporary activities can be musical, cultural, theatrical, recreational, or sporting in nature and include events such as concerts, festivals, parades, sports matches, ceremonies, filming, markets, exhibitions and training exercises. They can often be held outdoors and/or in public places. Temporary activities also include temporary buildings, offices and other structures that are associated with a construction or building project.

Temporary activities and temporary buildings add vibrancy to the district and provide practicality in terms of construction and building projects. However, they can adversely affect amenity values. The provisions for temporary activities provide for activities that would ordinarily require a resource consent, while maintaining amenity values through limits on duration and requirements to restore the site to its original condition.

The provisions in this chapter apply instead of the provisions in the district-wide and area-specific matters chapters except where otherwise specified in this chapter, or in relation to the ~~However, any relevant provisions in the district-wide matters chapters will continue to apply.~~ This includes noise associated with temporary activities, which is ~~managed in~~ subject to the Noise Chapter.¹

The rules in this chapter apply in addition to any traffic management requirements that sit outside the District Plan.

Objectives and Policies

Objectives	
TEMP-O1	Temporary Activities
Temporary activities contribute to the vibrancy of the district, and to the social, economic, and cultural wellbeing of people and communities.	
Policies	
TEMP-P1	Managing the² Effects of Temporary Activities
Enable temporary activities, where <u>Manage their</u> frequency and duration of temporary activities, and the bulk and location of temporary structures, <u>are managed</u> to ensure amenity values are maintained. ³	

Rules

TEMP-R1	Temporary Buildings Including Offices, Storage Sheds, Freight Containers, Builders' Workshops, Accommodation Buildings	
All Zones	Activity Status: PER Where: <ol style="list-style-type: none"> The building and its use are incidental to a building development or 	Activity status when compliance is not achieved with R1.1 - R1.2: RDIS Matters of discretion are restricted to:

¹ Clause 16(2)

² NZTA (20.12)

³ NZDF (30.11)

	<p>construction project located on the same site as the project; and</p> <p>2. The building is located on the site for a maximum duration of 12 months or the duration of the project whichever is the lesser.</p> <p>And the activity complies with the following standards: TEMP-S1 Location of Buildings TEMP-S2 Site Rehabilitation</p>	<p>TEMP-MD1 Temporary Activity Duration</p> <p>Activity status when compliance with standard(s) is not achieved: Refer to relevant standard(s).</p>
TEMP-R2	Temporary Events	
All Zones except Specific Control Areas 14 & 15 (Ruatahiwha and Fairlie Showgrounds)	<p>Activity Status: PER</p> <p>Where:</p> <ol style="list-style-type: none"> 1. The duration of the event does not exceed fourteen consecutive days at any time; and 2. No more than six events occur on a site within any calendar year. <p>And the activity complies with the following standards: TEMP-S1 Location of Buildings TEMP-S2 Site Rehabilitation</p>	<p>Activity status when compliance is not achieved with R2.1 - R2.2: RDIS</p> <p>Matters of discretion are restricted to: TEMP-MD1 Temporary Activity Duration</p> <p>Activity status when compliance with standard(s) is not achieved: Refer to relevant standard(s).</p>
<p>Specific Control Area 14 (Ruatahiwha)</p> <p>Specific Control Area 15 (Fairlie Showgrounds)</p>	<p>Activity Status: PER</p> <p>Where:</p> <ol style="list-style-type: none"> 3. The duration of the event does not exceed fourteen consecutive days at any time. <p>And the activity complies with the following standards: TEMP-S1 Location of Buildings TEMP-S2 Site Rehabilitation</p>	<p>Activity status when compliance is not achieved with R2.3: RDIS</p> <p>Matters of discretion are restricted to: TEMP-MD1 Temporary Activity Duration</p> <p>Activity status when compliance with standard(s) is not achieved: Refer to relevant standard(s).</p>
TEMP-R3	Temporary Residential Accommodation	
<p>Residential Zones</p> <p>MUZ</p> <p>AIRPZ</p>	<p>Activity Status: PER</p> <p>Where:</p> <ol style="list-style-type: none"> 1. The temporary residential accommodation does not exceed 28 consecutive days in any 6 month period; <u>or</u> 2. <u>The temporary residential accommodation is:</u> 	<p>Activity status when compliance is not achieved with R3.1: RDIS</p> <p>Matters of discretion are restricted to: TEMP-MD1</p>

	<p><u>a. associated with the establishment, repair or rebuilding of a residential unit on the same site; and</u> <u>b. located on the site for a maximum duration of 12 months or the duration of the building project, whichever is the lesser.</u>⁴</p> <p>And the activity complies with the following standards: TEMP-S1 Location of Buildings TEMP-S2 Site Rehabilitation</p>	<p>Activity status when compliance with standard(s) is not achieved: Refer to relevant standard(s).</p>
TEMP-R4	Community Markets	
All Zones	<p>Activity Status: PER</p> <p>Where:</p> <ol style="list-style-type: none"> 1. The frequency of the community market does not occur on a site for more than one day per week. <p>And the activity complies with the following standards: TEMP-S1 Location of Buildings TEMP-S2 Site Restoration</p>	<p>Activity status when compliance is not achieved with R4.1: RDIS</p> <p>Matters of discretion are restricted to: TEMP-MD1</p> <p>Activity status when compliance with standard(s) is not achieved: Refer to relevant standard(s).</p>
TEMP-R5	Filming	
All Zones	<p>Activity Status: PER</p> <p>Where:</p> <ol style="list-style-type: none"> 1. The activity is limited to a period not exceeding 31 days in any one exterior location. <p>And the activity complies with the following standards: TEMP-S1 Location of Buildings TEMP-S2 Site Restoration</p>	<p>Activity status when compliance is not achieved with R5.1: RDIS.</p> <p>Matters of discretion are restricted to: TEMP-MD1</p> <p>Activity status when compliance with standard(s) is not achieved: Refer to relevant standard(s).</p>
TEMP-R6	Temporary Military Training Activity or Temporary Emergency Services Training Activities	
All Zones	<p>Activity Status: PER</p> <p>Where:</p> <ol style="list-style-type: none"> 1. The activity is limited to a period not exceeding 31 days. 	<p>Activity status when compliance is not achieved with R6.1: RDIS</p> <p>Matters of discretion are restricted to: TEMP-MD1</p>

⁴ FDRRS (17.01)

	And the activity complies with the following standards: TEMP-S1 Location of Buildings TEMP-S2 Site Restoration	Activity status when compliance with standard(s) is not achieved: Refer to relevant standard(s).
--	---	--

Standards

TEMP-S1	Location of Buildings	Activity Status where compliance not achieved:
	1. Any temporary building associated with the activity complies with the height, height in relation to boundary and setback standards of the zone or precinct in which it is located.	RDIS Matters of discretion are restricted to: a. Any adverse effects on adjoining properties from overshadowing, privacy, or loss of visual amenity.
TEMP-S2	Site Restoration Rehabilitation ⁵	Activity Status where compliance not achieved:
	1. The site shall be rehabilitated to the condition it was in prior to the commencement of the temporary activity or erection of the temporary building, within 7 days of the completion of the temporary activity or removal of the temporary building.	RDIS Matters of discretion are restricted to: a. The extent to which temporary activities alter or disturb any site, including from earthworks. b. The extent of remediation proposed. c. Any adverse effects on amenity, landscape, cultural or indigenous biodiversity values. d. Where any activity is located within a SASM, SASM-MD1 Activities in a SASM.

Matters of Discretion

TEMP-MD1 Temporary Activity Duration

- The scale, intensity and character of the activity including attendance, structures, duration, frequency and hours of operation.
- Any adverse effects, including traffic, noise, dust, odour, signs, light spill and glare, on the amenity values or character of the surrounding environment, taking into account its sensitivity.
- Any adverse effects of traffic on the safe, effective and efficient functioning of any road.
- Any cumulative effects of all activities, buildings, and signs on the site.
- Any mitigation measures proposed.
- Any effects of the activity on access to spaces that would otherwise be accessible to the public.
- The need for a longer duration.
- The contribution the temporary activity has to the vibrancy of the District and the physical, social, and cultural well-being of communities.

⁵ Clause 16(2)

- i. Where any activity is located within a SASM, SASM-MD1 Activities in a SASM.